



Univer  
of Victo



# Code Duplication and Reuse in Jupyter Notebooks

Andreas P. Koenzen, Neil A. Ernst, Margaret-Anne D. Storey

[akoenzen@uvic.ca](mailto:akoenzen@uvic.ca), [nernst@uvic.ca](mailto:nernst@uvic.ca), [mstorey@uvic.ca](mailto:mstorey@uvic.ca)

University of Victoria

Victoria, Canada

Pre-print: <https://arxiv.org/abs/2005.13709>

# Studies Conducted

**Study #1:** Quantified self-duplicated code snippets in Jupyter notebooks at the repository level (**Artifacts**)

**Study #2:** Observed participants solving tasks using Jupyter notebooks (**Behaviour**)

# Why..?

**Does it happen..? + What method..? +  
From where..? = Understanding code  
reuse can lead to tools that expedite  
data exploration using Jupyter  
notebooks**

# Code Duplication (Artifact)

**RQ1:** How much cell code duplication occurs in Jupyter Notebooks?

## Artifacts



<pre>plt.figure(figsize=(7,7),dpi=400) ax = plt.subplot(2,1,1) plot(PPT, Nash_Flow, 'bo', markersize=3) title('PPT', fontsize=14., y=1.02, fontweight='bold') ax = plt.subplot(2,1,2) plt.hist(PPT) np.corrcoef(PPT,Nash_Flow)</pre>	<pre>plt.figure(figsize=(7,7),dpi=400) ax = plt.subplot(2,1,1) plot(H1, r2_Sed, 'bo') title('H1', fontsize=14., y=1.02, fontweight='bold') ax = plt.subplot(2,1,2) plt.hist(H1) np.corrcoef(H1, r2_Sed)</pre>
--	---

Fig. 4: Example of a Type-2 duplicate detected by our algorithm with Levenshtein distance of 42 and Duplicate Ratio of 0.27. Coded as *Visualization*.

# Code Reuse (Behaviour)

**RQ2:** How does cell code reuse happen in Jupyter notebooks?

**How these artifacts are introduced into notebooks**

**Method**



# Code Reuse (Behaviour)

### RQ3: What are the preferred sources for code reuse in Jupyter notebooks?

# From where these artifacts are introduced into notebooks

## Source

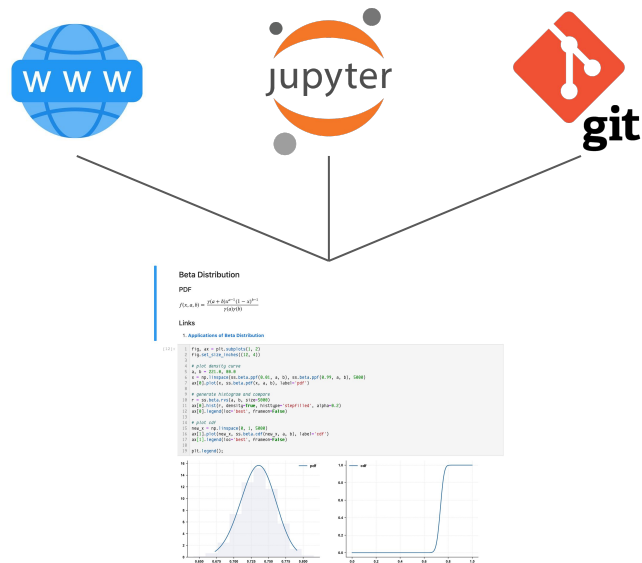


Image source: <https://www.vecteezy.com/free-vector/www-icon>

# Study #1

- Analyzed GitHub repositories that contained at least 1 Jupyter notebook and computing clones within these repositories
- Thematically coded clones detected before, to assign a computational purpose

# Study #1 / Methodology

- Randomly sampled 1,000 repositories from GitHub
- Computed duplicates (Type-1, Type-2 and Type-3) with custom function
- Randomly sampled 500 detected clones from previous step and thematically coded them based on the programming task these clones performed e.g. data visualization

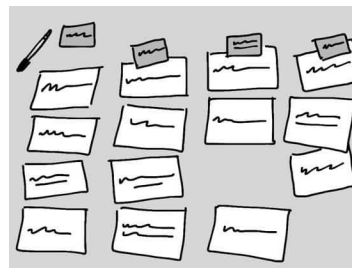
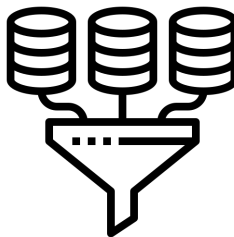
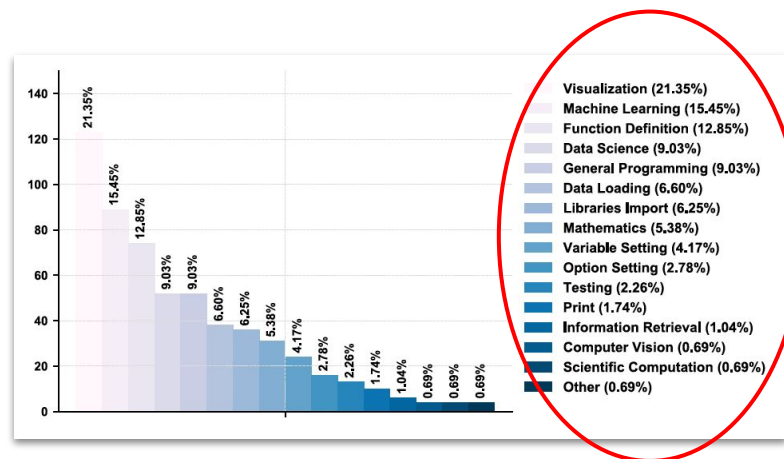


Image source: <https://www.flaticon.com/authors/becris>



# Study #1 / Results

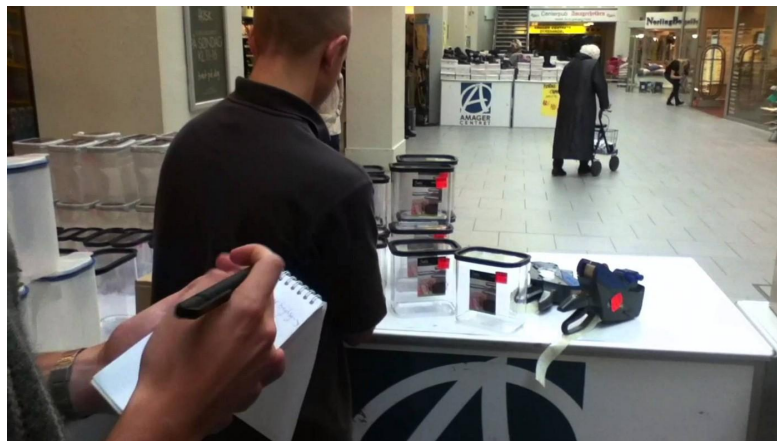
- 1 in 13 code cells are clones
- Visualization routines are duplicated the most



# Study #2

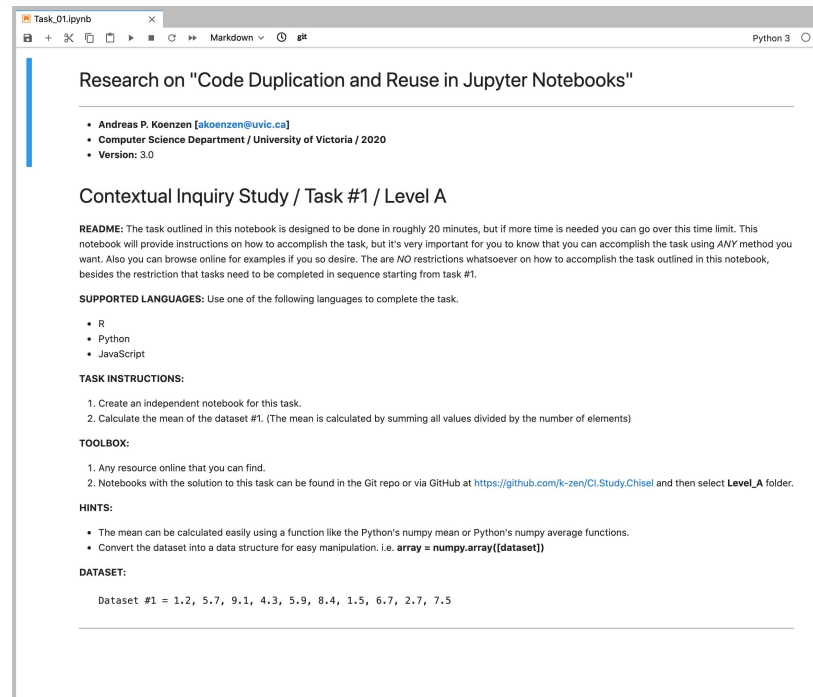
- Observed users perform previously designed specific tasks using Jupyter notebooks

Conducted at the CHISEL lab in the University of Victoria with 8 participants (All students)



# Study #2 / Methodology

- Observational study in a lab setting
- Participants had to solve 3 tasks using Jupyter notebooks according to self-reported expertise
- Minimal limitations (Extra time was given if necessary)
- Solutions to tasks were available in the study's git repository



# Study #2 / Methodology

- Video coding
- Audio transcriptions
- Notes
- Questions based on observations. i.e. why did you use that particular method
- Short interview and questionnaire

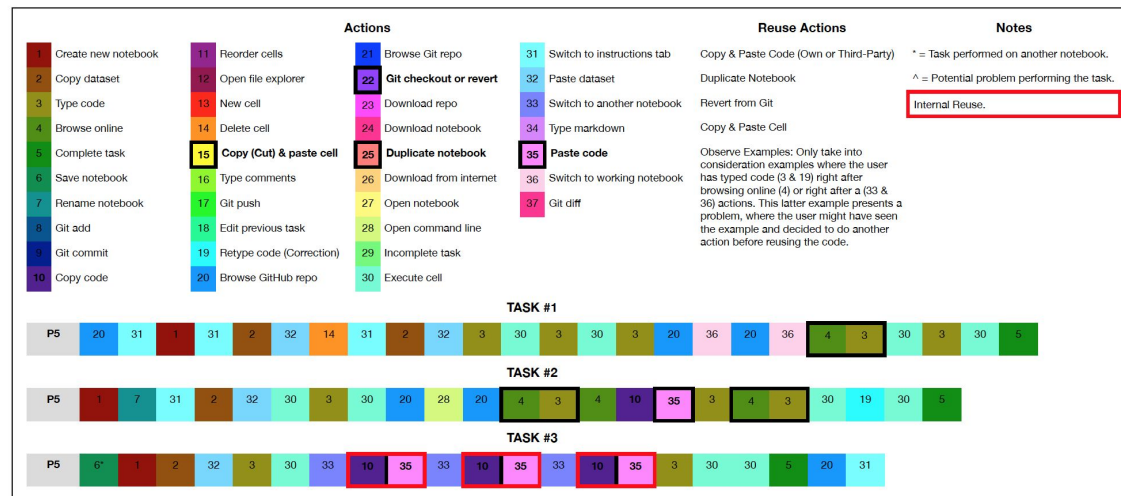
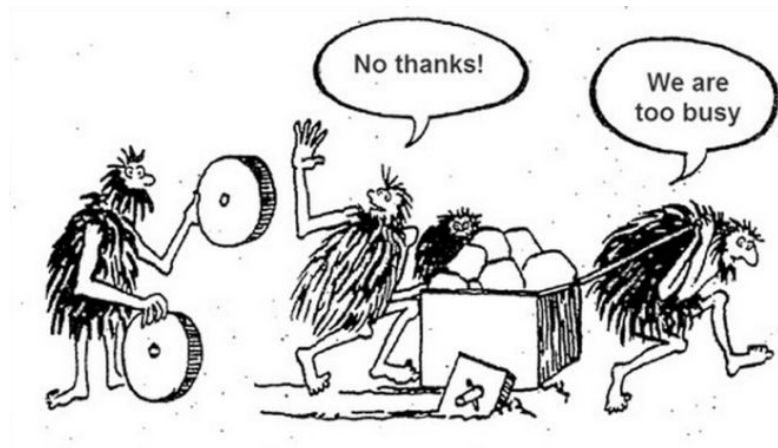


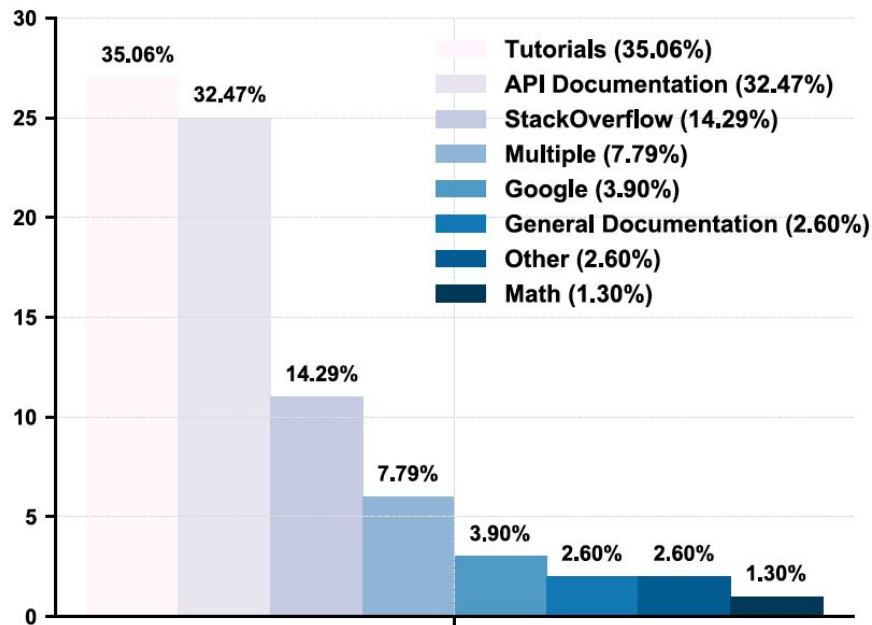
Fig. 2: Example coding of steps one of our participants (P5) made during the observational study, based on video and audio recordings.

# Study #2 / Results

- Participants reused extensively
- External libraries like “numpy” were used extensively
- Most common source of reuse: online sources (18% of total time)
- Least common source of reuse: VCS (0 participants)
- Reutilization was done through copying and pasting, copying by typing of code
- Least common method of reuse: duplicating a notebook



# Study #2 / Results



Code	Overall Count	Task #1	Task #2	Task #3
C&P	20 times	0 times	8 times	12 times
CELL	1 times	0 times	1 times	0 times
TYPE	0 times	0 times	0 times	0 times
DUPE	0 times	0 times	0 times	0 times
GIT	0 times	0 times	0 times	0 times
TYPE_ON	36 times	16 times	14 times	6 times
NONE	1 times	0 times	0 times	1 times

Table 4.2: Count of reuse codes for all participants and across all tasks. Highlighted in red are the highest counts.

# Limitations

## Construct Validity

Function parameters were found empirically (Cut-off value,  $\lambda$ ) => Grid search using an oracled data set  
Participants were constrained to use lab equipment => Instead of using their own

## Internal Validity

Self-assessed level of proficiency => Might introduce Observer-Expectancy bias  
Tasks might have been too simple => But we asked proficiency before 🖱️

## External Validity

Notebooks were sampled from GitHub, which may differ from corporate settings  
Students differ from industry practitioners

**Our findings should be seen as restricted to the sample we used**

# Future Work

- Observational studies in real settings where participants used their own tools to solve real problems (Advanced students, industry practitioners)
- Harder and more complex problems might shed light into reutilization of complex routines via methods not observed during this study



# Summary

- 1 in 13 code cells are clones
- Visualization routines are duplicated the most
- Users reuse extensively when using Jupyter notebooks
- The most common source of reuse is the web
- git only for storage
- Less reuse from own code (Reinvent the wheel attitude)



# So what...

- Code reuse support via tools like **Google Colab's Code Snippets** can be beneficial and might speed up the development process
- Extensive codebase should be put into modules (JupyterLab's “**autoreload**” magic)
- **Light version control** with a simple interface is more suitable for Jupyter notebooks

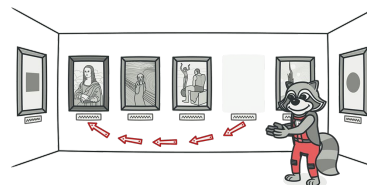
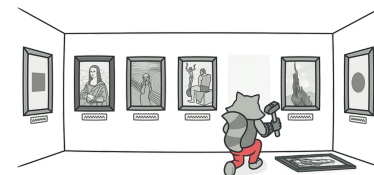
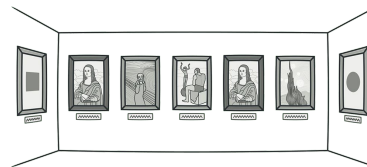
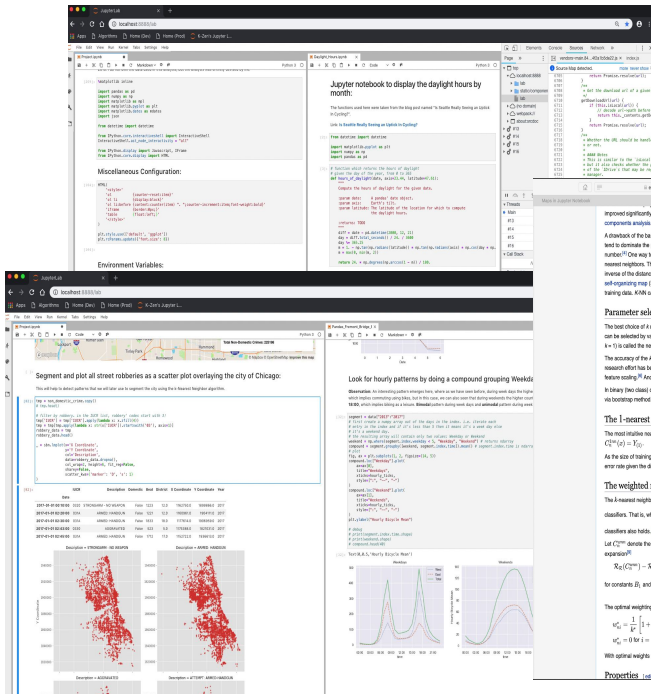


Image source: <https://refactoring.guru/smells/duplicate-code>

[illegible]

## ✓ Conclusion

# Q&A



## Reminder:

- 1 in 13 code cells are clones
- Visualization routines are duplicated the most
- Users reuse extensively when using Jupyter notebooks
- The most common source of reuse is the web
- git only for storage
- Less reuse from own code (Reinvent the wheel attitude)



**Andreas P. Koenzen, Neil A. Ernst, Margaret-Anne D. Storey**

[akoenzen@uvic.ca](mailto:akoenzen@uvic.ca), [nernst@uvic.ca](mailto:nernst@uvic.ca), [mstorey@uvic.ca](mailto:mstorey@uvic.ca)

University of Victoria

Victoria, Canada

Pre-print: <https://arxiv.org/abs/2005.13709>